

Legislation Text

File #: 15-16393, Version: 1

Heavy Duty Truck Cab-Chassis and Powertrain Component Repair Services

Action:

- A. Approve unit price contracts with the following companies for heavy duty truck cab-chassis and powertrain component repair services for an initial term of three years:**
- Carolina Auto Truck & Coach Services Inc.,
 - Carolina Tractor & Equipment,
 - Clarke Power Services Inc., and
- B. Authorize the City Manager to renew the contracts for up to two, one-year terms with possible price adjustments and to amend the contracts consistent with the purpose for which the contracts were approved.**

Staff Resource(s):

Phil Reiger, General Services
Chris Trull, General Services
Kay Elmore, General Services

Explanation

- The City currently uses multiple vendors to provide heavy duty truck cab-chassis and powertrain component repair services for approximately 500 pieces of equipment annually, including but not restricted to heavy duty trucks and construction equipment throughout the City.
- Vendors are expected to diagnose and provide maintenance and repair services for heavy duty trucks and equipment citywide, including road call and mobile mechanics services at remote locations.
- On June 25, 2021, the City issued a Request for Proposals (RFP); three responses were received.
- The companies selected best meet the City's needs in terms of qualifications, experience, cost, and responsiveness to RFP requirements.
- Annual expenditures are estimated to be \$1,215,000.

Charlotte Business INclusion

Per Charlotte Business INclusion Policy: Part C: Section 2.1(a) The City shall not establish Subcontracting Goals for Contracts where: (a) there are not subcontracting opportunities identified for the Contract; or (b) there are no MWBEs or SBEs certified to perform the scopes of work that the city regards as realistic opportunities for subcontracting.

This contract meets the provisions of (a) - No subcontracting opportunities.

Fiscal Note

Funding: Various Departments' Operating Budgets