

Legislation Text

File #: 15-15817, Version: 1

Public Hearing on a Resolution to Close a Portion of South Graham Street

Action:

Conduct a public hearing to close a portion of South Graham Street.

Staff Resource(s):

Liz Babson, Transportation
David Smith, Transportation

Explanation

- North Carolina General Statute 160A-299 outlines the procedures for permanently closing streets and alleys.
- The Charlotte Department of Transportation (CDOT) received a petition to abandon public right-of-way and requests this City Council action in accordance with the statute.
- The proposed action removes land from public right-of-way and attaches it to the adjacent property.
- The road to be closed is located in Council District 3.
- In compliance with North Carolina General Statute 166A-19.24 *Remote meetings during certain declarations of emergency*, written comments on the public hearing topic will be accepted by the City Clerk's Office through June 15, 2021, at 11:59 p.m. Any additional comments received will be provided to Council.

Petitioner

Dickerson Realty Florida, Inc.

Right-of-Way to be Abandoned

A Portion of South Graham

Reason

Per the petition submitted by Dickerson Realty Florida, Inc., the dead-end portion of South Graham Street is no longer a useful part of the roadway network in the area. The city has no objections.

Notification

As part of the city's notification process, and in compliance with North Carolina General Statute 160A-299, CDOT submitted this abandonment petition for review by the public and city departments.

Adjoining property owner(s)

Dickerson Realty Florida, Inc. - No objections

City Departments

- Review by city departments identified no apparent reason this closing would:
 - Be contrary to the public interest;
 - Deprive any individual(s) owning property in the vicinity of reasonable means of ingress and egress to their property as outlined in the statutes; and
 - Be contrary to the adopted policy to preserve existing rights-of-way for connectivity.

Attachment(s)

Map