



Charlotte-Mecklenburg Government Center 600 East 4th Street Charlotte, NC 28202

Legislation Details (With Text)

File #: 15-13732 **Version**: 1 **Name**:

Type: Business Item Status: Agenda Ready

File created: 7/7/2020 In control: City Council Business Meeting

On agenda: 7/27/2020 Final action:

Title: Storm Water Revenue Bond Refunding

Attachments: 1. Bond Order - Charlotte Storm Water Fee Revenue Bonds, Series 2020 rev2, 2. Resolution

(Combines Findings and Approvals) - Storm Water Fee Revenue Bonds, Series 2020 rev2, 3. Storm

Water BAN Budget Ordinance

 Date
 Ver.
 Action By
 Action
 Result

 7/27/2020
 1
 City Council Business Meeting
 Approve
 Pass

Storm Water Revenue Bond Refunding

Action:

- A. Adopt a bond order and resolution that makes certain Statements of Fact concerning the refunding of Revenue Bond Anticipation Notes,
- B. Provide for the issuance of Storm Water Services Revenue Bonds in an amount not to exceed \$116 million to refund the 2018 Bond Anticipation Note,
- C. Authorize City Officials to take necessary actions to complete the financing, including making the application to the Local Government Commission, and
- D. Adopt a budget ordinance appropriating \$116 million to the Storm Water Debt Service Fund.

Staff Resource(s):

Kelly Flannery, Finance Mike Davis, General Services

Explanation

- This action is replacing short-term debt, the 2018 Bond Anticipation Note (BAN), with long-term permanent debt.
- In 2018, the city obtained a \$115 million BAN to fund projects on an interim basis and planned to convert it to permanent debt at the end of the 24 to 36-month construction period.
- The projects being funded by this refunding are concentrated in two different areas:
 - Storm Drainage Improvement Projects, and
 - Surface Water Quality Projects (pollution control and stream restoration).
- This action does not require rate increases.

Fiscal Note

Funding: Storm Water Debt Service Fund

Attachment(s)

Bond Order Resolution Budget Ordinance File #: 15-13732, Version: 1