# City of Charlotte



# Legislation Details (With Text)

File #:	15-9500	Version:		Name:		
Туре:	Business Iter	m		Status:	Approved	
File created:	10/29/2018			In control:	City Council Business Meeting	
On agenda:	12/10/2018			Final action:	12/17/2018	
Title:	Private Developer Funds Appropriation					
Attachments:	1. Traffic Signal Improvements 110518, 2. YMCA_Budget Ordinance					
Date	Ver. Action E	Action By A		Acti	ion	Result
12/17/2018	1 City Co	City Council Business Meeting Approve			prove	Pass

## Private Developer Funds Appropriation

#### Action:

- A. Approve a developer agreement with YMCA of Greater Charlotte for traffic signal installations and improvements, and
- B. Adopt a budget ordinance appropriating \$80,000 in private developer funds for traffic signal installations and improvements.

#### Staff Resource(s):

Liz Babson, Transportation Charles Abel, Transportation

#### Explanation

- Private developer agreements and funds appropriations are needed when a developer is required through the City rezoning process to make traffic signal improvements.
- Funding contributions from private developers must be appropriated prior to the City's initiation of work.
- The \$80,000 in private developer funding is for traffic signals, traffic signal modifications and/or upgrades, and other related work associated with the developer's project. The funding is restricted to the project noted below:
  - YMCA of Greater Charlotte contributed \$80,000 for a new traffic signal at the intersection of Quail Hollow Road and Heathstead Place (Council District 6).
- This developer contribution is based on a cost estimate prepared by the Charlotte Department of Transportation (CDOT).
- Any funding contributed by the developer for a signal project that is unused by the City will be refunded back to the developer after project completion.
- CDOT will install and operate this signal as part of the existing signal systems in the area.

### Fiscal Note

Funding: Private Developer Contribution

### Attachment(s)

Map Budget Ordinance