

RESOLUTION DECLARING INTENT TO ABANDON AND CLOSE A PORTION OF  
CHARLES AVENUE in the City of Charlotte, Mecklenburg County, North Carolina.

Whereas, CUSA NC Holdings, LP has filed a petition to close a portion of Charles Avenue in the City of Charlotte; and

Whereas, a portion of Charles Avenue containing 6,264 square feet or 0.144 acres as shown in the map marked "Exhibit A" and are more particularly described by metes and bounds in the document marked "Exhibit B" all of which are available for inspection in the office of the City Clerk, CMGC, Charlotte, North Carolina; and

Whereas, the procedure for closing streets and alleys as outlined in North Carolina General Statutes, Section 160A-299, requires that City Council first adopt a resolution declaring its intent to close the street and calling a public hearing on the question; said statute further requires that the resolution shall be published once a week for two successive weeks prior to the hearing, and a copy thereof be sent by registered or certified mail to all owners of property adjoining the street as shown on the county tax records, and a notice of the closing and public hearing shall be prominently posted in at least two places along said street or alley.

Now, therefore, be it resolved, by the City Council of the City of Charlotte, at its regularly scheduled session of May 11, 2020, that it intends to close a portion of Charles Avenue and that said right-of-way (or portion thereof) being more particularly described on a map and calls a public hearing on June 8, 2020 at 5:00 p.m., or as soon thereafter as practicable, at the Charlotte-Mecklenburg County Government Center, 600 East Fourth Street, Charlotte, North Carolina 28202, by such method, including in a virtual manner, necessary in response to the COVID-19 global pandemic.

The City Clerk is hereby directed to publish a copy of this resolution in the Mecklenburg Times once a week for two successive weeks preceding the date fixed here for such hearing as required by N.C.G.S. 160A-299.